**Complete Audio Story**

1. Write a short story that requires dialogue of at least **three** characters.

The story should have a beginning, middle and end. The story should have some type of conflict that transitions the story from the beginning to the middle. A conflict/resolution will help the story transition to the end.

2. Using your audio editing software, record the story with your characters’ dialogue and be sure that it is a minimum of 2-3 minutes.

3. Create a soundtrack to your short story if you have software that allows you to do so. (The music need not be included in the entire story.)

4. Create or download sound effects for your edit.

5. Change the levels of your audio so that voice overs and sound effects in your finished production are pleasing to listen to.

**Rubric**

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| --- | --- | --- | --- | --- |
|  | Fair  (1 point) | Good  (3 points) | Excellent  (5 points) | Total points |
| Length | - | - | Met the 2-minute time requirement |  |
| Overall story concept | The story starts and ends with no real development. | The story’s beginning, middle and end are in question. | The story has a distinct beginning, middle and end. |  |
| Soundtrack quality | There is little to no music, and it is not relevant to the story. | The song matches the story at some points (beat) but not consistently. | The song fits the story developed and shows evidence of careful planning. |  |
| Voice-over quality | The final product has numerous mistakes. | The final product has one or two mistakes. | The story appears to be well planned and has no mistakes in storytelling. |  |
| Audio leveling | The final product has several audio issues. | The final product has one or two instances where the audio is not level compared to the other audio. | The audio is level and sound effects don’t appear to be louder than others unless done so intentionally. |  |
|  |  |  |  | Total\_\_\_\_\_\_ |